



		LEADS AND SIGNALS			
		OPENING LEADS STYLE			
DEFENSIVE AND COMPETITIVE BIDDING		Lead	In Partner's Suit		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	Suit	3rd/5th	3rd/5th		
1X Can be light (6-7p) with good suit, rarely on 4 cards	NT	2nd/4th (2nd without honour)	3rd/5th		Category: Artificial - RED
Responses to 1M: non-fit drury; 2M-1: good raise; minisplinters		2nd honour from 4+ suits			Country: ESTONIA
1S-2D: 5+hearts	Subseq	ATT (3rd/5th if CNT important)	ATT (3rd/5th if CNT important)		Event: All events
1M-2NT: BAL 4+support	Other:	K asks CNT/UB; A asks ATT in suit		Players: Mirjam IHER- Rasmus MAIDE	
2X: 10-17p 5+ suit, responses: 2X=NF constructive, cue=inv+, support if X is major		in NT, A asks CNT/UB, else ATT		SYSTEM SUMMARY	
		From honours: second through declarer		GENERAL APPROACH AND STYLE	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			Fantunes, all 1-level suit openings are forcing	
15-17(18) in 2nd/4th live, promises stopper(s), system on	Lead	Vs. Suit	Vs. NT	1C is 2+, includes all balanced hands not in 1NT or 2NT	
Reopening 1NT: 12-14, system on; 2NT: 14-18 system on	Ace	AK, AKx(+)	AK, AKJ10(+)	1D on 4 cards if 4D5C or 4441	
	King	AKJ10(+), KQx(+)	KQ(x), AKx(+)	2X- 9-12p 5+ cards in the suit, doesn't have 5332 shape	
	Queen	KQ10(+), QJx(+), AQJx(+)	KQx(+), QJ(x), AQJ	Lots of transfers in competitive and constructive bidding Note#4	
	Jack	(A/K)J10x(+), J10x(+)	AQJ(+), QJx(+), JT(x)	Very aggressive 3X PRE	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	H109x(+), 109x(+)	HJT(+), T9x, JTx(+)	1NT Openings: 12-14p vul; 11-14p nonvul, can have any SGL	
1-Suit: PRE, can be very light (2-8p), 3X often with 6	9	considered x	HT9(+)	2 OVER 1 Respongame forcing (exception- 1D-2C and 1D-2D)	
2-Suit: 2NT to show two lowest unbid suits	Hi-x	see above	see above	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
	Lo-x	see above	see above	1X opening is forcing, 13+p	
Reopen: good 6+ suit with min opener, 2NT= 18-19	SIGNALS IN ORDER OF PRIORITY			2X is intermediate 9-12p, 5+ suit, not with 5332 shape (can be less 3rd seat)	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding	1S and 1NT reversed after 1H opening
Michaels cue weak (up to 10p) or strong (16+p)	Suit: 1st	Hi/lo=Even	Hi/lo=Even	S/P	reversed majors after 1m opening
jump cue asks for stopper	2nd	Hi=DISCRG	S/P	Hi/lo=Even	1C-1D polish style
	3rd	S/P			Frequent transfers in competition
	NT: 1st	Hi=DISCRG	Hi/lo=Even	S/P	2NT often ART in competition (Good-Bad)
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Hi/lo=Even	S/P	Hi/lo=Even	Drury after overcalls and 3rd/4th seat openers
VS strong NT (min at least 14p): DBL- Hearts and minor (5-4 usually H long)	3rd	S/P			
2C- Spades and minor (5-4 usually S longer); 2D- (5)6+ hearts	Signals (including Trumps ODD/EVEN against suit)				
2H- 54 majors; 2S- (5)6+ spades; 2NT- minors; 3m- 6+m wide-ranging	LAVINTHAL against NT				
Reopening: DONT (X- one suit, 2X- this suit and another higher suit)	standard count, upside down attitude				
VS weak NT (min at most 13p): DBL- cards (15+p)	if necessary: SMITH in NT (hi dislikes lead from				
2C- majors 5+/4+ (can be 44 in 4th), 2NT- minors, rest is natural	leader and likes from partner)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	DOUBLES				
LEB after (WK2x)-DBL-(P)-	TAKEOUT DOUBLES (Style; Responses; Reopening)				
LEAPING MICHAELS, Cue over major asking for stopper	standard, 12+p, may be lighter with perfect shape, including any 17+				
NT natural 15-18 if 2NT or 16-20 if 3NT	Over RDBL: pass is penalty				SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	Cuebid FG from UPH				FP in game force situations, to 2NT after our RDBL; pass is not forcing
Against strong club: (1C)-X: majors; any level of NT- minors					and DBL is T/O after we doubled their 1NT opening and they escaped
Aggressive style	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
	1C-(1D)-DBL: 4-5 hearts; 1C-(1H)-DBL: 4-5 spades				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	1D-(1H)-DBL: 4-5 spades				
OVER OPPONENTS' TAKE OUT DOUBLE	ANTI LEAD DBL from the hand that has bid that suit				
Often transfers in use; RDBL: 8+p Note#1	Maximal doubles and stopper-asking doubles where there isn't room				
	Support double through 2H				Psychics: Rarely, usually NV with somewhere to escape to or against
	RDBL often with fit and inv+ strength				strong club

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble t	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	X	2	3S	13+ with 4+ clubs or 15+ BAL	1D- weak or inv without 4+ major or 5-5 GF	1C-1H-1S: 4H; 1C-1M-2NT: 18-19 or 22+	1C-3m: 5332 with 5-card major
1♣				FORCING	1H- 4+S; 1S- 4+H; 2m: NAT FG; 2H- majors NF	two-way checkback, bubrotka Note#5	
1♦		4	3S	13+ with 4+ diamonds	1H and 1S inverted; 2m- inv+; 2M- inv	1D-1H-1S: 4H; 1D-1M-1NT: any 18+	
1♦				can be 4D5C, FORCING	3C- mixed raise; 3D- PRE, 2NT- strong BAL	checkback	
1♥		5	3S	13+ with 5+ hearts	1S- forcing catch-all; 1NT- 5+S; 2m- nat FG	1H-1NT-2C: any 18+ or 6+H 13-17	non-fit drury; 2M-1: good raise,
1♥				FORCING	2S- BAL FG; Reverse Bergen raises	...after what 2D: any 6+p, transfers after 1S Note#2	minisplinters, 2M+1: BAL 4-card raise
1♠		5	3H	13+ with 5+ spades, FORCING	1NT- forcing, 2/1 FG; Reverse Bergen raises	1S-1NT-2C: any 18+ or 13-17 with 4+H	as 1H opening
1♠						...after what 2D: any 6+p, 1S-1NT-2H: 3+C Note#3	
1NT			3S	12-14p (11-14 nonvul)	2C- NF stayman; 2D/2H- transfers; 2S- C or INV	second round transfers; smolen; 1NT-2C-2D-2H:	
1NT				incl. all 5332, 5422 and 4441	2NT- diamonds or weak minors; 3C- minors INV	both majors weak	
2♣		5	3S	9-12p 5+C not 5332 shape	2D- shape relay; 2M- to play; 2NT+ transfers	2C-2D-2H/S: 3+ suit	
2♦		5	3S	9-12p 5+D not 5332 shape	2H- shape relay; 2S+ transfers	2D-2H-2S: 3+S; 2D-2H-2NT: 3+H	
2♥		5	3S	9-12p 5+H not 5332 shape	2S- shape relay; 2NT- forces 3C; 3C- relay with supp.	after 2H-2S: 2NT-C; 3C-D; 3D- S; after 2NT:	
2♥						everything is to play; 2H-3C: show shortness	
2♠		5	3H	9-12p 5+S not 5332 shape	2NT- forces 3C; 3C- shape relay; 3D- relay with supp.	2S-3C-3D: 4H; 2S-3C-3H: 4m; rest like after 2H	
2NT				20-21p (semi)BAL	3C- muppet stayman; 3D/H- transfers; 3S MSS		
3♣		6		can be light (very light nonvul)	3C-3D: asks for 3-card major		
3♦		6		2-8p is normal	new suit: invitational		
3♥		6					
3♠		6					
3NT	X			solid minor, nothing outside	4C- P/C; 4D- relay		
4♣	X			7+H, 8.5-9.5 playing tricks	4D- last train, 4H- to play, 4NT- RKCB		
4♦	X			7+S 8.5-9.5 playing tricks	similar to 4C		
4♥				PRE, less than 8p			
4♠				PRE, less than 8p			

HIGH LEVEL BIDDING							
Italian style cuebidding, 2 out of 3 top in own suit, at least queen and no							
shortage cues in partners suit, RKCB 1430, Minorwood							
Serious 3NT; Lightner double; Last train							
5 of agreed suit: asking control in opps/unbid suit or trump quality							

Note:..1:

1C-(X)

XX: strength

1D: 4+H

1H: 4+S

1S: transfer to NT

1NT: both majors

2X: transfer to the X+1 suit, weak or GF

2NT: minors, invite

1D-(X)

XX: strength

1H: 4+S

1S: 4+H

1NT: 5-8p to play

2C: 5+ hearts

2D: simple raise

2H: 5+ spades

2S: 6+ clubs

2NT: mixed raise of diamonds

3D: PRE

3X: nat INV

1H-(X)

XX: strength

1S: minors

1NT: 5+ clubs

2C: 5+ diamonds

2D: constructive heart raise

2H: weak heart raise

2S: inv 5+S

2NT: mixed heart raise

3m: inv 6+m

3H: PRE

1S-(X)

XX: strength

1NT: 5+ clubs

2C: 5+ diamonds

2D: 5+ hearts

2H: constructive spade raise

2S: weak spade raise
2NT: mixed spade raise
3X: inv 6+X
3S: PRE

Note:..2:

1H-1S

1NT: 13+p, 5H3+C

2C: 13+p, 5H3+D

2D: 13+p, 6+H

2H: 13-17, 5+H4+S

2S: 15+p, 5+H4+S, shapely (6-5) if 15-17

2NT: 18+p, 6H4m or 5H5m

1H-1NT

2C: any 18+p or 13-17p, 6+H

2D: 6+p

2D: 13-17p, 3+D

2H: 13-17p, 5+H 3+C

2S: 13-17p, 3+S

2NT: 18+p, 6S4m or 5S5m

Note:..3:

1S-1NT

2C: any 18+p or 13-17p, 5S4+H

2D: 13-17p, 5S3+D

2H: 13-17p, 5S3+C

2S: 13-17p, 6+S

2NT: 18+p, 6S4m or 5S5m

Note:..4:

1C-(1D)

X:4+H

1H:4+S

1S: 6-7p balanced

1NT: both majors

2C: stopper ask, F2NT

2D: H, weak or GF

2H: S, weak or GF

2S: C, weak or GF
2NT: twosuit, GF

1C-(1H)
X: 4+S
1S: 6-7p bal
1NT: minors
2C: D, weak or GF
2D: stopper ask, F2NT
2H: S, weak or GF
2S: C, weak or GF
2NT: twosuit GF

1C-(1S)
X: 4+H
1NT: 6-7p bal
2C: D, weak or GF
2D: H, weak or GF
2H: stopper ask, F2NT
2S: C, weak or GF
2NT: twosuit GF

1C-(2X)
new suit on 2 level is NF, 2NT is lebensohl (natural if X is clubs), transfers with inv+ hands on 3-level

1D-(1H)
X: 4+S
1S: transfer to NT 5+p
1NT: clubs weak or GF
2C: 4+D, 9+p
2D: 4+D, 5-8p
2H: spades weak or strong

1D-(1S)
X: 4+H
1NT: 5-8p nat
2C: hearts, weak or strong
2D: simple raise
2H: stopper ask, F2NT
2S: clubs weak or strong

2NT: diamond support inv+

1D-(2X)

new suit on 2 level is NF, 2NT is lebensohl (inv with diamonds if X is clubs), transfers with inv+ hands on 3-level

1H-(1S)

2C: diamonds weak or strong

2D: 8-10p raise

2H: 4-7p raise

2S: clubs weak or strong

2NT: hearts, GF

1H-(2X)

new suit on 2 level is NF, 2NT shows support over 2C, is transfer to clubs over 2D and is lebensohl over 2S. Transfers with inv+ hands on 3-level

1S-(2X)

new suit on 2 level is NF, 2NT shows support over 2C, is transfer to clubs over 2D and is lebensohl over 2H. Transfers with inv+ hands on 3-level

Note:..5:

1C-1M-2D: relay with 18+p and at least 3-card support

2H: 6-9p 4-card M

2S: 10+p 4-card M

2NT: 10+p 5+M

3m: 6-9p 4M, 5m

3H: 6-9p 5M, unbalanced

3S: 6-9p 5M, balanced

3NT: 6-9p 6+M