

DEFENSIVE AND COMPETITIVE BIDDING**OVERCALLS**

Level 1 – 7-19 HCP, 5+(or good 4)
 Level 2 – 10-18 HCP, 5+ decent suit
 Natural follow-ups, constructive NF on 2-level
 3-level cue = mixed raise

Reopen: even lighter, but denies ability to double

1NT OVERCALL

2nd 15-18, system on
 4th 15-18 or long m, system on
 Reopening 11-16, wide-ranging NT system on
 By passed hand: 4M5m

JUMP OVERCALLS

wide-ranging pre, natural
 2NT= two lowest, usually semi-constructive

Reopen: good suit(s), 15+

DIRECT & JUMP CUE BIDS

(1X)-2X = constructive+ Michael's
 (two-suited with all unbid Majors)

Jump cue stop ask, usually running m

VS. STRONG NT (min ≥ 14HCP, except 3rd NV)

Earth: X = ♠+m, 2♣=♠+m, 2♦=♥, 2♥=MM, 2♠=NAT,
 2NT=mm; X-2m=P/C, 2♣-2♦= ask for m

VS. WEAK NT (min < 14HCP or 3rd NV)

X - penalty, 2♣- playable in 3 suits incl. 4+♣ (4432)+
 2♦=5+♥, 2♥=MM, 2♠=nat, 2NT=mm
 2NT over these is a forcing continuation

VS. PREEMPTS

DBL=Takeout, X-2NT = Lebensohl
 2NT = 15-18, cue on 3-level = stop ask
 Leaping Michael's?? (Vs. MM see ??)

VS. ARTIFICIAL STRONG OPENINGS

X= MM, NT= mm, vs 1♣: 1NT = ♠+m
 Suit overcall nat, aggressive
 (1♣)-(1♦)-X = MM

OVER OPPONENTS' TAKEOUT DOUBLE

2NT=4+ INV+
 XX=Strenght plurality with no fit

After opponents double our overcall, XX=Hx support
 After opponents double our nat 2M, McCabe Adjunct??

LEADS AND SIGNALS**OPENING LEADS STYLE**

	Lead	In Partner's Suit
Suit	2 nd /4 th RUS	3 rd /low
Notrump		
Subsequent	2 nd /4 th	3 rd /low

Other: When count in partner's suit know: ATT

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Ax/AK(+) CNT	UB/CNT
King	AK(+), Kx ATT	AK(+) ATT
Queen	KQ(+), Qx ATT	KQ(+) ATT
Jack	(A)QJ(+), Jx ATT	(A)QJ(+) ATT
10	(H)Jx(+), Tx ATT	(H)JT(+) ATT
9	(H)T9(+) CNT	(H)T9(+) CNT
Hi-X	xXx, HXx, xXxx(+) CNT	xXx, HXx, xXxx(+) CNT
Lo-X	HxxX, xX	HxxX, xX

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	ATT	CNT(LO=even)	CNT(LO=even)
2 Suit	CNT(LO=even)	S/P	ATT
3	S/P		
1	ATT	CNT(LO=even)	CNT(LO=even)
2 NT	CNT(LO=even)	S/P	ATT
3	S/P		

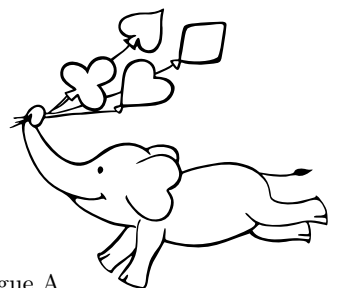
Signals: UDCA
 Hi-Lo in trumps = wants ruff

DOUBLES**TAKEOUT DOUBLES**

FREQ takeout, can be light(8+) when both OPP bid or in 4th
 Dbl is major-oriented, esp after 1m
 Tend to be mostly on-shape after 1X, off-shape OK if 18+
 Cue forces to fit, 1NT=7-11, jump cue stop ask
 PEN PASS after XX except 1-level
 (1M)-(2M)-X/(1M)-X-(2M) - 2NT = two places to play

MISCELLANEOUS DOUBLES/REDOUBLES

Over 1-level overcall, X=transfer
 Except NEG DBL over 1X-(1♠)
 If opponents bid new suit after our overcall,
 X=Hx support and 4th suit
 Anti lead double for cue-bids of bid suit of the doubler
 Maximal and stop asking doubles where room is lacking

JOHHA CONVENTION CARD

CATEGORY: • Green

NCBO: Estonia
EVENT: Estonian Teams League A
PLAYERS: Tiit Hendrik PIIBELEHT — Rao ZVOROVSKI

SYSTEM SUMMARY**GENERAL APPROACH AND STYLE**

5+ M, 3+ m
 FREQ light action, open almost all 11s and some 10s
 Very aggressive in 3rd seat; can be 4M
 Aggressive NAT preempts
 Good 11-14 1NT

2/1 FG
 2♣ 22+ any or equal playing strength

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦ natural pre-empt
 3NT Gambling with side control
 4NT Specific Ace Ask
 1NT-(X)-2m runouts: bid suit or higher two-suiter

SPECIAL FORCING PASS SEQUENCES

When INV+ or OPPs escape
 P forces X(extra strength or PEN)
 Direct DBL is takeout
 1♦-(2♣)-P is forcing

IMPORTANT NOTES

Good judgment overrules specific agreements if it
 is more likely to get a good result

PSYCHICS: Occasional; usually for lead or with safety

OPEN	ART	MIN CRDS	NEG. DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	5♥	11-21 NAT	1X nat, F1; weak hands with 4M bypass ◇. Weak jump shifts. 2♣=10+, 4+♣, F2NT		
1◇		3	5♥	11-21, 4+ except 4432	1M 4+, 1NT - 4-10, 2♣ FG, 2◇F1 2M weak, 3♣ nat inv, 3M WJS		
1♥		5	5◇	11-21, 5+♥	1♠ 4+♠F1; 1NT=SF 2♣3+ FG,		
1♠		5	5◇	11-21, 5+♠	1N SF, 2♣3+FG, 2◇♥nat FG Jacoby 2NT		
1NT			4♥	good 11-17, can have 5M or 6m or (5422)	2♣NF Stayman, 2◇GF Stayman, 2M to play 2NT Nat inv, 3X to play		
2♣	✓		-	22+ any	2◇ waiting 2M/3m good suit, 8+		
2◇		5	-	2-10 can be bad	2NT short ask, new suit NF		
2♥		5	-	2-10 can be bad	2NT short ask, new suit NF		
2♠		5	-	2-10 can be bad	2NT short ask, new suit NF		
2NT			4♥	20-21 (semi-)BAL	3♣ Stayman, 3◇♥ TRF, 3♠ MSS		
3♣ 3◇ 3♥ 3♠		6		2-9 can be very bad NV	new suit INV		
3NT				Gambling with side A/K			
4♣				Preempt			
4◇				Preempt			
4♥				Preempt			
4♠				Preempt			
4NT	✓			Asking for specific aces	5♣ none, 5◇♥♠Ace, 5NT ♣A 6♣◇♥2A crash, 6♠3A, 6NT 4A	Opener places contract	

HIGH LEVEL BIDDING

RKCB1430, specific kings, 1st/2nd cue bids

Pass 1st step in relay sequences

ADDITIONAL NOTES

Preempt KCB - 0/1-Q/1+Q/2-Q/2+Q/...

